

BRETT SEBBIO EXPERIENCE ARCHITECT

I currently work for TradeKing, a brokerage in Charlotte. I design experiences that motivate users to take specific actions.

CORE SKILLS

EXPERIENCE

The fundamental disciplines of user experience - information architecture and interaction design. How can we organize the information to fit the mental model of our users? How can we design interactions that are usable across systems and time? How can we influence a user to take a specific action? How can we communicate the opportunity cost of actions that are not taken? How can we drive the vision of a product or service?

RESEARCH & ANALYSIS

If we gather data and looking for insights, can we begin to understand our users? How can we use both quantitative and qualitative data to learn? How can we move the organization past demographics and begin using psychographics?

STRATEGY

What are our goals? Our vision? How can we position ourselves to achieve them? What are the expected outcomes? Are we flexible enough to pivot if needed?

CREATIVE

What combination of visual design, motion graphics, and copy will communicate the intended message to our users? How can we infuse emotion into our work? How can we solve other people's problems with creativity?

PHILOSOPHY

CONTEXT

Everything has a context, and the resulting frame defines our course of action.

EMPATHY

We cannot solve a user's problem unless we are sympathetic to their needs.

INFLUENCE

Using psychology as a guide, we can understand why people behave in certain ways and guide them to where they need to be.

STORIES

We can't design how a person experiences an event, but we can design the framework in which they experience it.

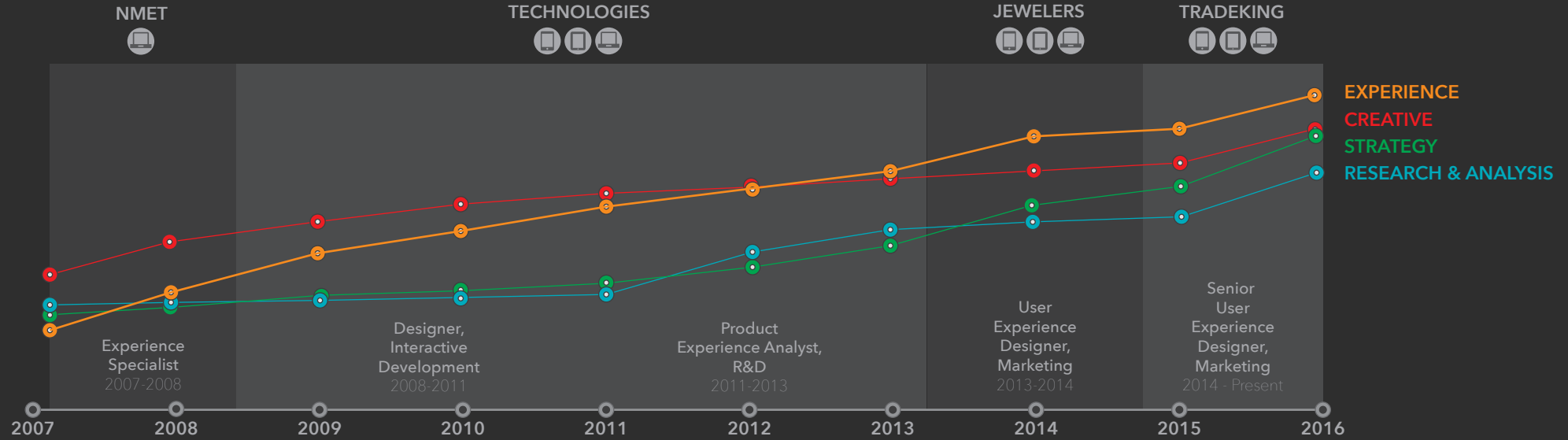
SYSTEMS

Systems allow us to test and measure our work and ourselves, and to develop processes which replicate results across products, services, marketing, and branding.

USERS

By studying, learning from, and establishing trust with our users, we can create something that they will use, love, interact with, and share.

CAREER



SOFT SKILLS



24% PROBLEM SOLVING



24% PRODUCT MANAGEMENT



24% STRONG LEADERSHIP



24% POWERFUL STORYTELLING



4% WATCHING FOOTBALL

INDUSTRY EXPERIENCE

- Software (SaaS)
- E-Commerce (Retail)
- Financial Services
- Specialty Jewelry
- Home Improvement
- Consumer Electronics
- Sporting Goods

